## 中信科技大學 四年制 數位媒體設計系 日間部 課程規劃表(適用111學年度入學) CTBC University of Science and Technology Curriculum of Digital Media Design Department

for Four-Year Bachelor's Degree Program-Day Division (Effective from Fall 2022)

|                     |                     | for Four-Year Bachelor's Degre                           |   |                        |                        |                        |                        |                        |                        |                        |  |  |
|---------------------|---------------------|--|---|------------------------|------------------------|------------------------|------------------------|------------------------|------------------------|------------------------|--|--|
|                     |                     |  | Year Bachelor's Degree Program-Day Division (Effective from Fall 2022)第一學年第二學年第三學年第三學年1st school year2nd school year3rd school year4th sc |                        |                        |                        |                        |                        |                        |                        |  |  |
|                     |                     |  |   |                        |                        |                        |                        |                        | 4th sch                |                        |  |  |
|                     |                     | 科目名稱   | 上學期   | 下學期                    | 上學期                    | 下學期                    | 上學期                    | 下學期                    | 上學期                    | 下學期                    |  |  |
|                     |                     | Subject  |   | 2nd semester           |                        |                        |                        |                        |                        |                        |  |  |
|                     |                     |  | 學分 時數<br>Credits Hours  | 學分 時數<br>Credits Hours | 學分 時數<br>Credits Hours | 學分 時數<br>Credits Hours | 學分 時數<br>Credits Hours | 學分 時數<br>Credits Hours | 學分 時數<br>Credits Hours | 學分 時數<br>Credits Hours |  |  |
|                     |                     | 國文(1)(2)   | 0.4.0   | 0.4.0                  |                        |                        |                        |                        |                        |                        |  |  |
|                     |                     | Chinese(1)(2)  | 2/2   | 2/2                    |                        |                        |                        |                        |                        |                        |  |  |
|                     |                     | 英文聽力與閱讀(1)(2)  | 0 / 0   | 0 / 0                  |                        |                        |                        |                        |                        |                        |  |  |
|                     | 通識                  | English Listening and Reading(1)(2)                      | 2/2   | 2/2                    |                        |                        |                        |                        |                        |                        |  |  |
|                     | 基礎                  | 體育(1)(2)(3)(4)   | 2/2   | 2/2                    | 2/2                    | 2/2                    |                        |                        |                        |                        |  |  |
|                     | 必修                  | Physical Education(1)(2)(3)(4)                           | L/ L  | L/ L                   | <i>L</i> / <i>L</i>    | <i>L</i> / <i>L</i>    |                        |                        |                        |                        |  |  |
|                     | Required<br>General | 服務教育與大學社會責任(1)(2)  | 0 / 1   | 0 / 1                  |                        |                        |                        |                        |                        |                        |  |  |
|                     | Education           | Service Education and University Social                  | 0/1   | 0/1                    |                        |                        |                        |                        |                        |                        |  |  |
|                     | Courses             | Responsibility (1)(2)<br>英文閱讀與寫作                         |   |                        |                        |                        |                        |                        |                        |                        |  |  |
|                     |                     | English Reading and Writing                              |   |                        | 2/2                    |                        |                        |                        |                        |                        |  |  |
|                     |                     | 小 計Subtotal  | 6/7   | 6/7                    | 4/4                    | 2/2                    | 0/ 0                   | 0/ 0                   | 0/0                    | 0/0                    |  |  |
|                     |                     | 創意思考與AI智慧生活  | 0, 1  |                        |                        |                        | 0, 0                   | 0, 0                   | 0, 0                   | 0, 0                   |  |  |
| 校訂                  |                     | Creative Thinking and AI Smart Living                    |   | 2/2                    |                        |                        |                        |                        |                        |                        |  |  |
| 課程                  |                     | 倫理與品格  |   |                        | 9/0                    |                        |                        |                        |                        |                        |  |  |
| Stipulated          | 通識博                 | Ethics and Character Education                           |   |                        | 2/2                    |                        |                        |                        |                        |                        |  |  |
| Courses             | 雅必修                 | 科學與自然、人文與社會  |   |                        |                        |                        |                        |                        |                        |                        |  |  |
|                     | Required            | Science and Nature, Humanities and                       |   |                        |                        | 2/2                    | 2/2                    | 2/2                    |                        |                        |  |  |
|                     | Liberal<br>Arts     | Social Sciences<br>創意實作                                  |   |                        |                        |                        |                        |                        | 2/<br>2/<br>2 0/0 4/   |                        |  |  |
|                     | Courses             | 周見 見 年<br>Innovations and Implementations                |   |                        |                        |                        |                        |                        |                        | 2/2                    |  |  |
|                     |                     | 公民教育   |   |                        |                        |                        |                        |                        |                        | 0.4.0                  |  |  |
|                     |                     | Citizenship Education                                    |   |                        |                        |                        |                        |                        | 2/2                    |                        |  |  |
|                     |                     | 小 計Subtotal  | 0/0   | 2/2                    | 2/2                    | 2/2                    | 2/2                    | 2/2                    | 0/0                    | 4/4                    |  |  |
|                     |                     | 全民國防教育軍事訓練(1)(2)(3)(4)                                   |   |                        |                        |                        |                        |                        |                        |                        |  |  |
|                     | 一般                  | National Defense Education and Military                  | 2/2   | 2/2                    | 2/2                    | 2/2                    |                        |                        |                        |                        |  |  |
|                     | 選修                  | Training (1)(2)(3)(4)                                    |   |                        |                        |                        |                        |                        |                        |                        |  |  |
|                     | General<br>Elective | 健康與護理(1)(2)(3)(4)  | 2/2   | 2/2                    | 2/2                    | 2/2                    |                        |                        |                        |                        |  |  |
|                     | Courses             | Health and Nursing(1)(2)(3)(4)                           |   |                        |                        |                        | 0 / 0                  | 0 / 0                  | 0 / 0                  | 0 / 0                  |  |  |
|                     |                     | 小 計Subtotal  | 4/4   | 4/4                    | 4/4                    | 4/4                    | 0/ 0                   | 0/0                    | 0/ 0                   | 0/ 0                   |  |  |
|                     |                     | 設計概論<br>Introduction of Design                           | 3/3   |                        |                        |                        |                        |                        |                        |                        |  |  |
|                     | 院必修                 | Introduction of Design<br>電腦軟體應用(1)(2)                   |   |                        |                        |                        |                        |                        |                        |                        |  |  |
|                     | 課程                  | 电烟料殖馬用(1)(2)<br>Applications of Computer Software (1)(2) | 3/3   | 3/3                    |                        |                        |                        |                        |                        |                        |  |  |
|                     | required            | 創新與創業概論  |   |                        |                        |                        |                        |                        |                        |                        |  |  |
|                     | College<br>Courses  | Introduction of Innovation and                           |   |                        | 3/3                    |                        |                        |                        |                        |                        |  |  |
|                     | Courses             | Entrepreneurshin   | 0/0   | 0/0                    | 0/0                    | 0 / 0                  | 0 / 0                  | 0 / 0                  | 0 / 0                  | 0/0                    |  |  |
|                     |                     | 小計Subtotal   | 6/6   | 3/3                    | 3/3                    | 0/0                    | 0/0                    | 0/0                    | 0/0                    | 0/0                    |  |  |
|                     |                     | 色彩學<br>Chromatology                                      | 2/2   |                        |                        |                        |                        |                        |                        |                        |  |  |
|                     |                     | 設計素描   | _   |                        |                        |                        |                        |                        |                        |                        |  |  |
|                     |                     | Design Sketch  | 3/3   |                        |                        |                        |                        |                        |                        |                        |  |  |
|                     |                     | 電腦繪圖   | 3/3   |                        |                        |                        |                        |                        |                        |                        |  |  |
|                     |                     | Computer Graphics  | 3/ 3  |                        |                        |                        |                        |                        |                        |                        |  |  |
|                     |                     | 基礎攝影   | 3/3   |                        |                        |                        |                        |                        |                        |                        |  |  |
|                     |                     | Introduction of Photography<br>數位媒體設計產業概論                |   |                        |                        |                        |                        |                        |                        |                        |  |  |
|                     |                     | 医乳球膜或引度素板調<br>Introduction of the Digital Media Design   | 2/2   |                        |                        |                        |                        |                        |                        |                        |  |  |
| 專業必                 |                     | Industry   |   |                        |                        |                        |                        |                        |                        |                        |  |  |
| 修課程<br>Professional |                     | 圖像符號創作   |   | 2/2                    |                        |                        |                        |                        |                        |                        |  |  |
| Required            |                     | Image Mark Creation and Design<br>基礎程式設計                 |   |                        |                        |                        |                        |                        |                        |                        |  |  |
| Courses             | 系必修                 | 基礎程式設計<br>Basic Programming                              |   | 3/3                    |                        |                        |                        |                        |                        |                        |  |  |
|                     | 課程                  | 影像合成處理   |   | 0 / 0                  |                        |                        |                        |                        |                        |                        |  |  |
|                     | Required            | Computer Generated Imagery                               |   | 3/3                    |                        |                        |                        |                        |                        |                        |  |  |
|                     | Department          | 使用者介面規劃與設計   |   |                        | 2/3                    |                        |                        |                        |                        |                        |  |  |
|                     | Courses             | User Interface Planning and Design                       |   |                        | <i>2/</i> 0            |                        |                        |                        |                        |                        |  |  |
|                     |                     | 腳本設計與分鏡製作<br>Using the Perio Seriet Drawn Techniques     |   |                        | 3/3                    |                        |                        |                        |                        |                        |  |  |
|                     |                     | Using the Basic Script Drawn Techniques                  | l   | I                      | J                      | <u> </u>               |                        |                        | J                      |                        |  |  |

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|                  |  | •               | 學年              | -                      | 學年                  |                 | 學年              | 第四學年                |  |  |
|------------------|--|-----------------|-----------------|------------------------|---------------------|-----------------|-----------------|---------------------|--|--|
|                  | 科 目 名 稱  | 1st sche<br>上學期 | ool year<br>下學期 | 2nd sch<br>上學期         | ool year<br>下學期     | 3rd scho<br>上學期 | ool year<br>下學期 | 4th school yea      |  |  |
|                  | Subject  |                 |                 |                        | ト字期<br>2nd semester |                 |                 | 上學期<br>1st semester | 下學期<br>2nd semes                                 |  |
|                  | <b>y</b>   |                 |                 | 學分 時數<br>Credits Hours |                     | 學分 時數           | 學分 時數           |                     | 學分 時   |  |
|                  | 平面動畫   |                 |                 |                        | 3/3                 |                 |                 |                     |  |  |
|                  | Drawn Animation  |                 |                 |                        | J/ J                |                 |                 |                     |  |  |
|                  | 音效製作   |                 |                 |                        | 2/3                 |                 |                 |                     | ĺ  |  |
|                  | Audio Editing<br>影視後製剪輯                                |                 |                 |                        |                     |                 |                 |                     |  |  |
|                  | 彩优後 表 男 料<br>Film and Television Post-Production Clips |                 |                 |                        |                     | 3/3             |                 |                     |  |  |
|                  | 實務專題(1)(2)(3)  |                 |                 |                        |                     | 1 / 0           | 1 / 0           | 1 / 0               |  |  |
|                  | Practical Projects(1)(2)(3)                            |                 |                 |                        |                     | 1/3             | 1/3             | 1/3                 |  |  |
|                  | 專題展演   |                 |                 |                        |                     |                 |                 |                     | 1/2  |  |
|                  | Off-Campus Performances                                |                 |                 |                        |                     |                 |                 |                     |  |  |
|                  | 小 計Subtotal  | 13/ 13          | 8/8             | 5/6                    | 5/6                 | 4/6             | 1/3             | 1/3                 | 1/2  |  |
|                  | 繪畫表現技法<br>Teaching objectives                          |                 | 3/3             |                        |                     |                 |                 |                     |  |  |
|                  | 電腦繪圖實務   | <del> </del>    |                 |                        |                     |                 |                 |                     |  |  |
|                  | Computer Graphics Practice                             |                 | 3/3             |                        |                     |                 |                 |                     |  |  |
|                  | 插畫與漫畫  |                 |                 | 2/2                    |                     |                 |                 |                     |  |  |
| 數位設              | Illustration and Comic                                 |                 |                 | 4/ 4                   |                     |                 |                 |                     |  |  |
| 計遊戲              | 基礎電腦動畫   |                 |                 | 3/3                    |                     | ]               | ]               |                     | 1  |  |
| 動畫課              | Computer Animation<br>進階電腦動畫                           | -               |                 |                        |                     |                 |                 | <del> </del>        |  |  |
| 程模組              | 廷偕 电胸 動 童<br>Advence Computer Animation                |                 |                 |                        | 3/3                 |                 |                 |                     |  |  |
| Digital          | 繪本製作   |                 |                 |                        | 0 / 0               |                 |                 |                     |  |  |
| Design           | Picture Book Editing Design                            |                 |                 |                        | 3/3                 |                 |                 |                     |  |  |
| Game             | 角色設計與發展  |                 |                 |                        |                     | 3/3             |                 |                     |  |  |
| Animation Course | Character Design and Development                       |                 |                 |                        |                     | 07 0            |                 |                     |  |  |
|                  | 繪本編輯設計<br>Picture Book Editing Design                  |                 |                 |                        |                     | 3/3             |                 |                     |  |  |
|                  | 公子設計   | <del> </del>    |                 |                        |                     |                 |                 |                     |  |  |
|                  | Production Entity Independently                        |                 |                 |                        |                     |                 | 2/2             |                     |  |  |
|                  | 作品集  |                 |                 |                        |                     |                 |                 | 2/2                 |  |  |
|                  | Portfolio  |                 |                 |                        |                     |                 |                 |                     |  |  |
|                  | 小 計Subtotal  | 0/0             | 6/6             | 5/5                    | 6/6                 | 6/6             | 2/2             | 2/2                 | 0/0  |  |
|                  | 人因工程<br>Human Factors                                  |                 | 2/2             |                        |                     |                 |                 |                     |  |  |
|                  | 行動裝置程式設計   |                 |                 |                        |                     |                 |                 |                     |  |  |
|                  | Mobile Device Programming                              |                 |                 | 3/3                    |                     |                 |                 |                     |  |  |
|                  | 設計心理學  |                 |                 | 2/2                    |                     |                 |                 |                     |  |  |
|                  | Design Psychology                                      | 1               |                 | 4/ 4                   |                     |                 |                 | <u> </u>            |  |  |
|                  | 互動程式設計   |                 |                 |                        | 3/3                 |                 |                 |                     | 1  |  |
| 互動設              | Interactive Programming<br>網頁設計                        | 1               |                 |                        |                     |                 |                 |                     | <del>                                     </del> |  |
|                  |  |                 |                 |                        |                     | 3/3             |                 |                     | 1  |  |
| 模組               | 互動體感科技應用   |                 |                 |                        |                     |                 |                 |                     |  |  |
| Interactive      | Interactive Somatosensory Technology                   |                 |                 |                        |                     | 3/3             |                 |                     |  |  |
| Design           | Application<br>動感知科技應用                                 | 1               |                 |                        |                     |                 |                 |                     | <u> </u>   |  |
|                  | 動  |                 |                 |                        |                     | 3/3             |                 |                     | 1  |  |
| Module           | 互動遊戲設計   | 1               |                 |                        |                     |                 | 9 / 9           |                     |  |  |
|                  | Interactive Video Game Design<br>虛擬與擴增實境應用             |                 |                 |                        |                     |                 | 3/ 3            |                     |  |  |
|                  |  |                 |                 |                        |                     |                 | 3/3             |                     | 1  |  |
|                  | Principle and Application of Virtual Reality           |                 |                 |                        |                     |                 | J/ J            |                     | 1  |  |
|                  | 經典動畫遊戲講座   |                 |                 |                        |                     |                 |                 | 2/2                 |  |  |
|                  | Animation Seminar                                      |                 |                 |                        |                     |                 |                 |                     |  |  |
|                  | 小 計Subtotal  | 0/0             | 2/2             | 5/5                    | 3/3                 | 9/9             | 6/6             | 2/2                 | 0/0  |  |
|                  | 基礎燈光   |                 | 3/3             |                        |                     |                 |                 |                     | 1  |  |
|                  | Fundamentals of Lighting                               |                 |                 | ļ                      |                     | <u> </u>        | <u> </u>        | ļ                   | <del>                                     </del> |  |
|                  | 進階數位影像攝影   |                 | 3/3             |                        |                     |                 |                 |                     |  |  |

中信科技大學 四年制 數位媒體設計系 日間部 課程規劃表(適用111學年度入學) CTBC University of Science and Technology Curriculum of Digital Media Design Department for Four-Year Bachelor's Degree Program-Day Division (Effective from Fall 2022)

|                   |  | for Four-Year Bachelor's Degre   |                        | n-Day Di<br>學 年 |                     | 出fective<br>學 年        |                        | [ 2022)<br>學 年         | <b>数</b> m              | 與 左                    |  |
|-------------------|--|--|------------------------|-----------------|---------------------|------------------------|------------------------|------------------------|-------------------------|------------------------|--|
|                   |  |  |                        | 学 平<br>ool year |                     | 学 平<br>lool year       | 弗二<br>3rd sch          |                        | 第四學年<br>4th school year |                        |  |
|                   |  | 科目名稱   | 上學期                    | 下學期             | 上學期                 | 下學期                    |                        | 下學期                    | 上學期                     | 下學期                    |  |
|                   |  | Subject  |                        |                 |                     | 2nd semester           |                        |                        |                         |                        |  |
|                   |  |  | 學分 時數<br>Credits Hours |                 |                     | 學分 時數<br>Credits Hours | 學分 時數<br>Credits Hours | 學分 時數<br>Credits Hours | 學分 時數<br>Credits Hours  | 學分 時數<br>Credits Hours |  |
|                   |  | 數位媒體科技應用在服務學習專案  |                        | ,               |                     |                        | 1                      | 1                      |                         |                        |  |
|                   |  | Application of Digital Media Technology in Service Learning Projects   |                        |                 | 3/3                 |                        |                        |                        |                         |                        |  |
|                   |  | 虚擬攝影棚實務  |                        |                 |                     | 2 / 2                  |                        |                        |                         |                        |  |
|                   | 數位影  | Operation of Virtual Studio  |                        |                 |                     | 3/3                    |                        |                        |                         |                        |  |
|                   |  | 影音資訊設備整合與維修實務  |                        |                 |                     | 0 / 0                  |                        |                        |                         |                        |  |
|                   |  | Audio-visual Information Equipment Integration and Maintenance Practic |                        |                 |                     | 3/3                    |                        |                        |                         |                        |  |
|                   | Digital Video  | 擬聲音效後製剪輯實務   |                        |                 |                     |                        | 0 / 0                  |                        |                         |                        |  |
|                   | Production<br>Course   | Foley Post-Production Editing Practice                                 |                        |                 |                     |                        | 3/ 3                   |                        |                         |                        |  |
|                   | Module   | 數位錄影技巧與實務  |                        |                 |                     |                        | 3/3                    |                        |                         |                        |  |
|                   |  | Digital Video Techniques and Practices<br>數位視訊廣播實務                     |                        |                 |                     |                        |                        |                        |                         |                        |  |
|                   |  | Digital Video Broadcasting Practice                                    |                        |                 |                     |                        |                        | 3/3                    |                         |                        |  |
|                   |  | 數位教材製作與影音剪輯  |                        |                 |                     |                        |                        |                        | 2/2                     |                        |  |
|                   |  | Digital Textbook Production and Video Editing<br>影視產學實務                |                        |                 |                     |                        |                        |                        | 2, 2                    |                        |  |
|                   |  | 形性字頁符 Film and Television Industry-Academia Practice                   |                        |                 |                     |                        |                        |                        |                         | 2/2                    |  |
|                   |  | 小 計Subtotal  | 0/0                    | 6/6             | 3/3                 | 6/6                    | 6/6                    | 3/3                    | 2/2                     | 2/2                    |  |
|                   |  | 設計圖學   |                        | 2/2             |                     |                        |                        |                        |                         |                        |  |
|                   |  | Engineering Drawing<br>3D電腦輔助設計(1)(2)                                  |                        |                 |                     |                        |                        |                        |                         |                        |  |
|                   | 國際數<br>位設計<br>課組<br>International<br>Digital<br>Design<br>Course<br>Module | 3D Computer Aided Design(1)(2)   |                        |                 | 2/2                 | 2/2                    |                        |                        |                         |                        |  |
| 系專                |  | 基礎模型製作   |                        |                 | 2/2                 |                        |                        |                        |                         |                        |  |
| 業選                |  | Basic Modeling   |                        |                 | <i>L</i> / <i>L</i> |                        |                        |                        |                         |                        |  |
| 修課程               |  | 機構模型製作<br>Mechanism Model Making                                       |                        |                 |                     | 2/ 2                   |                        |                        |                         |                        |  |
| 計注<br>Professiona |  | 人機互動設計   |                        |                 |                     |                        | 0 / 0                  |                        |                         |                        |  |
| l<br>Electiv      |  | Human-Computer Interaction Design                                      |                        |                 |                     |                        | 2/2                    |                        |                         |                        |  |
| e                 |  | 設計實作(1)(2)<br>Design Practice(1)(2)                                    |                        |                 |                     |                        |                        | 2/2                    | 2/2                     |                        |  |
| Courses           |  | 小 計Subtotal  | 0/0                    | 2/2             | 4/4                 | 4/4                    | 2/2                    | 2/ 2                   | 2/2                     | 0/0                    |  |
|                   |  | 科幻電影與小說  |                        |                 | 1, 1                | 1, 1                   |                        |                        |                         | 0, 0                   |  |
|                   |  | Science Fiction and Movies   |                        | 2/2             |                     |                        |                        |                        |                         |                        |  |
|                   |  | 動畫概論<br>Concept of Animation   |                        | 2/2             |                     |                        |                        |                        |                         |                        |  |
|                   |  | 東西方童話故事研究  |                        | 0.1.0           |                     |                        |                        |                        |                         |                        |  |
|                   |  | Study of Fairy Tales in the East and the West                          |                        | 2/2             |                     |                        |                        |                        |                         |                        |  |
|                   |  | 商業設計實務   |                        |                 | 2/2                 |                        |                        |                        |                         |                        |  |
|                   |  | Commercial Design Practice<br>基礎遊戲動畫設計                                 |                        |                 |                     |                        |                        |                        |                         |                        |  |
|                   |  | Basic game animation Design  |                        |                 | 3/3                 |                        |                        |                        |                         |                        |  |
|                   |  | 角色扮演設計   |                        |                 | 3/3                 |                        |                        |                        |                         |                        |  |
|                   |  | Cosplay Design<br>網紅行銷   |                        |                 |                     |                        |                        |                        |                         |                        |  |
|                   |  | M电影工行列<br>Internet Celebrity Marketing                                 |                        |                 | 3/3                 |                        |                        |                        |                         |                        |  |
|                   |  | 個人直播技術與技巧  |                        |                 | 3/3                 |                        |                        |                        |                         |                        |  |
|                   |  | Streamer Technology and Tips   |                        |                 | 0/ 0                |                        |                        |                        |                         |                        |  |
|                   |  | 遊戲企劃<br>Game Planning  |                        |                 |                     | 3/3                    |                        |                        |                         |                        |  |
|                   |  | 遊戲原畫設計   |                        |                 |                     | 9 / 9                  |                        |                        |                         |                        |  |
|                   |  | Video Game Concept Design  |                        |                 |                     | 3/ 3                   |                        |                        |                         |                        |  |
|                   |  | 商業漫畫<br>Commercial Comics  |                        |                 |                     | 3/3                    |                        |                        |                         |                        |  |
|                   |  | Commercial Comics<br>視覺傳達設計  |                        |                 |                     |                        |                        |                        |                         |                        |  |
|                   |  | Visual Communication Design  |                        |                 |                     | 3/3                    |                        |                        |                         |                        |  |
|                   |  | 文創行銷   |                        |                 |                     | 3/3                    |                        |                        |                         |                        |  |
|                   |  | Cultural and Creative Marketing<br>整合行銷傳播                              |                        |                 |                     |                        |                        |                        |                         |                        |  |
|                   |  | 至行行夠停循<br>Integrated Marketing Communications                          |                        |                 |                     | 3/3                    |                        |                        |                         |                        |  |

## 中信科技大學 四年制 數位媒體設計系 日間部 課程規劃表(適用111學年度入學) CTBC University of Science and Technology Curriculum of Digital Media Design Department for Four-Year Bachelor's Degree Program-Day Division (Effective from Fall 2022)

|                  |  | 第一            | 學年              | 第二學年          |               | 第三            | 學年            | 第四                     | 學年            |  |
|------------------|--|---------------|-----------------|---------------|---------------|---------------|---------------|------------------------|---------------|--|
|                  |  | 1st scho      | ool year        | 2nd sch       | ool year      | 3rd sch       | ool year      | 4th scho               | ool year      |  |
|                  | 科 目 名 稱  | 上學期           |                 |               | 下學期           | 上學期           | 下學期           | 上學期                    | 下學期           |  |
|                  | Subject  | 1st semester  | 2nd semester    | 1st semester  | 2nd semester  | 1st semester  | 2nd semester  | 1st semester           |               |  |
|                  |  | 學分 時數         | 學分 時數           | 學分 時數         | 學分 時數         | 學分 時數         | 學分 時數         | 學分 時數<br>Credits Hours | 學分 時數         |  |
|                  |  | Credits Hours | Credits Hours   | Credits Hours | Credits Hours | Credits Hours | Credits Hours | Credits Hours          | Credits Hours |  |
|                  | 動漫道具設計製作   |               |                 |               |               | 2/2           |               |                        |               |  |
|                  | Design and Production of Animation Props             |               |                 |               |               |               |               |                        |               |  |
|                  | 動畫遊戲特效整合   |               |                 |               |               | 3/3           |               |                        |               |  |
|                  | Visual Effects of Game Development                   |               |                 |               |               | 0/ 0          |               |                        |               |  |
|                  | 視覺媒體企劃   |               |                 |               |               | 3/3           |               |                        |               |  |
|                  | Visual Media Planning                                |               |                 |               |               |               |               |                        |               |  |
| 選修               | 藝能產業投資與創業  |               |                 |               |               | 2/2           |               |                        |               |  |
| Common           | Arts Industry Investment and Entrepreneurship        |               |                 |               |               |               |               |                        |               |  |
| Elective         | 色彩學與數位媒體出版產業實務                                       |               |                 |               |               | 3/3           |               |                        |               |  |
|                  | Colorology and Digital Media Publishing              |               |                 |               |               | 3/3           |               |                        |               |  |
|                  | Practice<br>設計行銷                                     |               |                 |               |               |               |               |                        |               |  |
|                  |  |               |                 |               |               |               | 3/3           |                        |               |  |
|                  | Marketing Strategy for Designers<br>動態影像設計           |               |                 |               |               |               |               |                        |               |  |
|                  |  |               |                 |               |               |               | 2/2           |                        |               |  |
|                  | Motion Picture Design<br>設計專案管理<br>Design Aesthetics |               |                 |               |               |               |               |                        |               |  |
|                  |  |               |                 |               |               |               | 2/2           |                        |               |  |
|                  | 場景美術設計   |               |                 |               |               |               |               |                        |               |  |
|                  | 物京 夫帆 政司<br>  Scene Art Design                       |               |                 |               |               |               | 3/3           |                        |               |  |
|                  | 設計專業英語   |               |                 |               |               |               |               |                        |               |  |
|                  | 文章 专来央章<br>  Professional Design English             |               |                 |               |               |               | 2/2           |                        |               |  |
|                  | 數位媒體實務   |               |                 |               |               |               |               |                        |               |  |
|                  | Digital Media Practice                               |               |                 |               |               |               | 3/3           |                        |               |  |
|                  | 數位圖像設計創作與實務  |               |                 |               |               |               |               |                        |               |  |
|                  | Digital Image Design and Practice                    |               |                 |               |               |               | 3/3           |                        |               |  |
|                  | 人際關係與人際溝通  |               |                 |               |               |               |               |                        |               |  |
|                  | Interpersonal Relationship and Communication         |               |                 |               |               |               |               | 2/2                    |               |  |
|                  | 校外實習   |               |                 |               |               |               |               | 0 / 0                  |               |  |
|                  | Field Practice                                       |               |                 |               |               |               |               | 2/2                    |               |  |
|                  | 媒體公關   |               |                 |               |               |               |               | 0 / 0                  |               |  |
|                  | Media Relations                                      |               |                 |               |               |               |               | 2/2                    |               |  |
|                  | 展場設計   |               |                 |               |               |               |               | 0 / 0                  |               |  |
|                  | Display Design                                       |               |                 |               |               |               |               | 2/2                    |               |  |
|                  | 媒體賞析   |               |                 |               |               |               |               |                        | 2/2           |  |
|                  | Media Appreciation                                   |               |                 |               |               |               |               |                        | 2/ 2          |  |
|                  | 生涯規劃   |               |                 |               |               |               |               |                        | 2/2           |  |
|                  | Career Planning                                      |               |                 |               |               |               |               |                        | <i>Δ/ Δ</i>   |  |
|                  | 智慧財產權  |               |                 |               |               |               |               |                        | 2/2           |  |
|                  | Intellectual Property Right                          |               |                 |               |               |               |               |                        | 4/ 4          |  |
|                  | 職場倫理   |               |                 |               |               |               |               |                        | 2/2           |  |
|                  | Employment Ethics                                    |               |                 |               |               |               |               |                        |               |  |
|                  | 小 計Subtotal  | 0/0           | 6/6             | 14/ 14        | 18/ 18        | 13/ 13        | 18/ 18        | 8/8                    | 8/8           |  |
| 擬開最低選修學分         |  |               |                 |               |               |               |               |                        |               |  |
| Proposed Minimum | 合 計Total   | 0/0           | 2/2             | 6/6           | 8/8           | 8/8           | 10/ 10        | 8/8                    | 4/4           |  |
| Elective Credits |  |               | ر<br>د ۱۵ تا ۲۵ |               |               |               |               | I D-4- 1 20            |               |  |

111年05月03日 校課程發展委員會會議通過Amended Date: 2022-05-03 111年11月22日校課程發展委員會會議修正通過Amended Date: 2022-11-22

111年12月13日 校課程發展委員會會議修正通過Amended Date: 2022-12-13 112年02月22日 校課程發展委員會會議修正通過Amended Date: 2023-02-22

112年05月23日 校課程發展委員會會議修正通過Amended Date: 2023-05-23 113年07月30日 校課程發展委員會會議修正通過Amended Date: 2024-07-30

114年01月07日 校課程發展委員會會議修正通過及更改校名Amended Date: 2025-01-07

中信科技大學 四年制 數位媒體設計系 日間部 課程規劃表(適用111學年度入學)

CTBC University of Science and Technology Curriculum of Digital Media Design Department for Four-Year Bachelor's Degree Program-Day Division (Effective from Fall 2022)

科目名稱 Subject

| 第一學年         |        |                         |       | Í                         | 第二              | 學年           | -  | 3            | 第三    | 學年           | -   | 學年              | 學 年 |     |    |
|--------------|--------|-------------------------|-------|---------------------------|-----------------|--------------|----|--------------|-------|--------------|-----|-----------------|-----|-----|----|
| 1s           | t scho | ool ye                  | ear   | 2n                        | 2nd school year |              |    |              | d sch | ool ye       | ear | 4th school year |     |     |    |
| 上學期          |        | 下点                      | 學期    | 上鸟                        | 期               | 下學期          |    | 上學期          |       | 下學期          |     | 上學期             |     | 下學期 |    |
| 1st semester |        | t semester 2nd semester |       | 1st semester 2nd semester |                 | 1st semester |    | 2nd semester |       | 1st semester |     | 2nd semester    |     |     |    |
| 學分           | 時數     | 學分                      | 時數    | 學分                        | 時數              | 學分           | 時數 | 學分           | 時數    | 學分           | 時數  | 學分              | 時數  | 學分  | 時數 |
| Credits      |        |                         | Hours |                           |                 |              |    |              |       |              |     |                 |     |     |    |

## 一、畢業總學分至少128學分:

The total number of credits completed to be eligible to graduate shall not be less than 128 credits.

1.校訂必修32學分(含通識基礎必修18學分、通識博雅必修14學分)。

The stipulated compulsory credits shall be 32 credits.(18 credits for required general education courses, and 14 credits for required liberal arts courses.)

2.專業必修50學分(院必修12學分、系必修38學分)。

The professional compulsory credits shall be 50 credits.(12 credits for required college courses, and 38 credits for required department courses.)

3.系專業選修至少26學分。

The professional elective credits shall be not less than 26 credits.

4. 跨系選修至少6學分。

The number of inter-department elective credits shall be not less than 6 credits.

※「微學分課程」最多採計12學分。The number of 'Micro-Credit Courses' credits shall be up to 12credits.

二、畢業門檻: Graduation Threshold

1.學生於修業年限內,應修畢「校訂必修」、「專業必修」、「系專業選修(含跨系選修)」共計128學分。

Students are required to complete a total of 128 credits of "Stipulated Compulsory Course", "Professional Compulsory Course", and "Department Professional Elective Course" ("inter-college elective" included) within their academic years.

2.系專業能力門檻(中信科技大學數位媒體設計系畢業門檻實施要點辦理)。

Department Professional Threshold (CTBC University of Science and Technology Regulations of Graduation Threshold of Digital Media Design Department)

3.英文能力門檻(中信科技大學輔導學生取得英檢證照實施辦法辦理)。

English Proficiency Threshold (CTBC University of Science and Technology Regulations of Tutoring Students to Get English Proficiency Certificates)

三、校訂課程:Stipulated Courses

1.校訂課程不須依先後順序修課,不得互抵者,包括「國文(1)(2)、英文聽力與閱讀(1)(2)、體育(1)(2)(3)(4)」課 程。

Stipulated courses are not required to be taken in sequence and the credits shall not be mutually transferred, including "Chinese (1)(2), English listening and reading (1)(2), and physical education (1)(2)(3)(4)" courses.

2.校訂課程不須依先後順序修課,得互抵者,僅為「服務教育與大學社會責任(1)(2)」課程。

Stipulated courses are not required to be taken in sequence and those that may be mutually complemented by each other may be only "Service Education and University Social Responsibility (1) (2)".

3.校訂課程不須依先後順序修課,包括「全民國防教育軍事訓練(1)(2)(3)(4)、健康與護理(1)(2)(3)(4)」課程。 Stipulated courses are not required to be taken in sequence, including National Defense Education and Military Training (1)(2)(3)(4) and Health and Nursing(1)(2)(3)(4).

4.「創意思考與AI智慧生活」、「倫理與品格」課程在一年級下學期、二年級上學期開課,得依實際情形上下學期 調整。「倫理與品格」課程含括環境倫理、生命倫理及性別倫理三門,依實際情形排定一門,學生擇一修課即可。 Creative Thinking and Training and AI Smart Life shall be offered at the second semester of the freshman and at the first semester of the sophomore year and be adjusted based on the actual situation in the first and second semesters. Ethics and Character Education includes three courses: environmental ethics, bioethics, and gender ethics. Each course may be arranged according to the actual situation, and students shall choose one course.

四、專業課程: Professional Courses:

1.實務專題(1)(2)(3)課程應依先後順序修課,得互抵。

備註 Note